## Rand Aunt Club

The Rand Hunt runs a 'drag pack', which means we hunt a pre-laid trail and do not hunt a live quarry. Riders of all skills can be accommodated in the field. The main field follows the Field Master who will lead them across many exciting jumps and natural terrain. Less bold riders can follow the Hack Master who will avoid the jumps but will attempt to keep in as close contact with the hounds as possible.

Novice and nervous riders should make themselves known to the Field and Hack Masters before the hunt sets off and a special mentor (or 'slow' Hack Master) will be appointed to them.

Family and friends may watch the hunt in vehicles if they follow the Rand Hunt guide, who will explain the hunt to them.

## The objective is a fun and safe day for all!

## AT THE MEET

Try to arrive punctually so that you have time to pay cap fee and warm up your horse, before the Field moves off. Cap Fee is paid by non-members at each meet. Adults pay R400.00 and juniors/children R200.00. Please pay it in the correct amount in order to make the secretary's job easier. Before the Field moves off also ensure that you know who the Field Master is so that you can follow him or her.

Hunting behaviour and etiquette is merely an extension of good manners and common sense. The hounds are the Rand Hunt's most precious asset. Consideration and respect must always be shown towards them.

The following are a few guidelines:

- Always give way to and face hounds to prevent your horse kicking.
- If a hound should fall behind into the field, ensure you do not ride too close to it, and most importantly, do not take a jump if a hound is anywhere near it.
- Remember hunt servants have the right of way.
- Never overtake the Field Master.
- If your horse refuses a jump get out of the way as quickly and as safely as possible.
- Tell the Field Master if you break a jump some jumps are in boundary fences.
- Do not ride too close to the horse in front of you.
- If your horse kicks tie a red ribbon to his tail and take him to the back. A red ribbon is merely a warning, the onus is on you to make sure that your horse does not kick.
- If someone falls off make sure they are all right and wait for them to remount.
- Never assume that you can ride over land that we hunt over, without asking the owner's permission. Our hunting territory is dependent on happy landowners.

- Please do not ride across "sown land". If you are not sure whether it is "sown" give the owner the benefit of the doubt and go round the outside.
- Do not gallop through stock.
- If you intend leaving the Hunt, advise the Field Master or Hack Master.

## **DRESS**

Present yourself at the Meet neatly and safely turned out. There are good reasons for wearing what seems to be rather hot clothing in the middle of summer. A hard hat to protect your head, a jacket against grazing and boots with a good heel to stop your foot from going through the stirrup.

Anyone without a hard hat and safe footwear will be asked to leave the hunt.

The following are the guidelines for correct hunt dress:

- A hard hat or crash helmet with a suitable black cover which must fit correctly and where appropriate have a chin strap.
- A black or tweed jacket (ladies may wear navy blue) with cream or beige breeches should be worn.
- A white stock is correct with a black jacket and should be firmly fixed to the shirt. A tie should be worn with a tweed jacket.
- Gentlemen wear black boots with or without brown tops. Ladies wear black boots. Children and juniors may wear jodhpur boots or sensible shoes with a good heel.
- Gloves look smart and prevent blisters.
- Long hair should be kept tidy in a hair net.
- Red jackets are generally worn by Hunt Servants who are officiating on the day.